

Phase 1: territories selection



- 1. Wait for your turn. You know it's your turn when:
 - your company' color circle is filled.
 - You have more than zero (0) quantity to select in your remaining turn selection.
- 2. Click on territories (center circles / outside rings)
- 3. Click [Done] if all of your selections are made before time ends.





Note:

- 1. At the end of this phase, you get the deserved rebates.
- 2. You can select both sawlogs and pulpwood in one click by holding the Ctrl key.

Phase 2: territories swapping



- 1. Left mouse button down on first territory.
- 2. Drag mouse to second territory (keep button pressed).
- 3. Release mouse button on second territory.



4. Click up/down arrow to change proposed cost sharing. **Note:** negative cost is a revenue!

Note:

- 1. Click the outside ring to swap pulpwood and inside to swap sawlogs.
- 2. It is easier to see opportunities if you hide one of the wood type (but you won't see the proposals of the other wood type... Minimap is handy then).

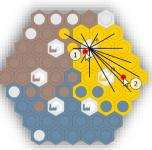




- 1. Click on the mill (not the saw and not the paper roll) to which you want to assign territories.
- 2. Click the territories to assign to that mill.
- 3. Repeat with another mill.

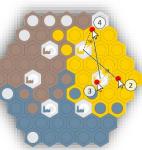
Note: remaining quantity to assign is displayed close to the mill.

Phase 4: backhauls creation



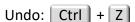
Start a new backhaul:

- 1. Click on the mill where you want to send wood using the backhaul.
- 2. Click on the territory where the wood is coming from.



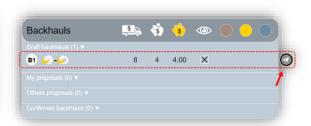
Add another leg to the route:

- 3. Click on another mill, typically close to the territory just selected in 2.
- 4. Click on the territory where the wood is coming to that last added mill, typically close to the other mill.



Change insertion point: ← or → (for more than 3-mills route)





Complete adding the backhaul:

- 1. Click on « Add » button
- 2. Click on the paper plane to confirm the draft backhaul.

